

The background of the slide is a photograph of a logging site. In the foreground and middle ground, there are numerous long, cut logs stacked in neat piles. The logs are dark brown with visible bark and some lighter-colored wood at the ends. In the upper right background, a yellow tracked vehicle, likely a skidder or log loader, is partially visible. The overall scene is dimly lit, suggesting a forest environment.

Matching Auctions for Cut Blocks

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Objective

- Introduce matching auctions on graphs as a way of allocating timber
- An alternative way of ‘getting the right log to the right mill’
- With sufficient digital infrastructure could be extended to log sorts, even while tree is on the stump



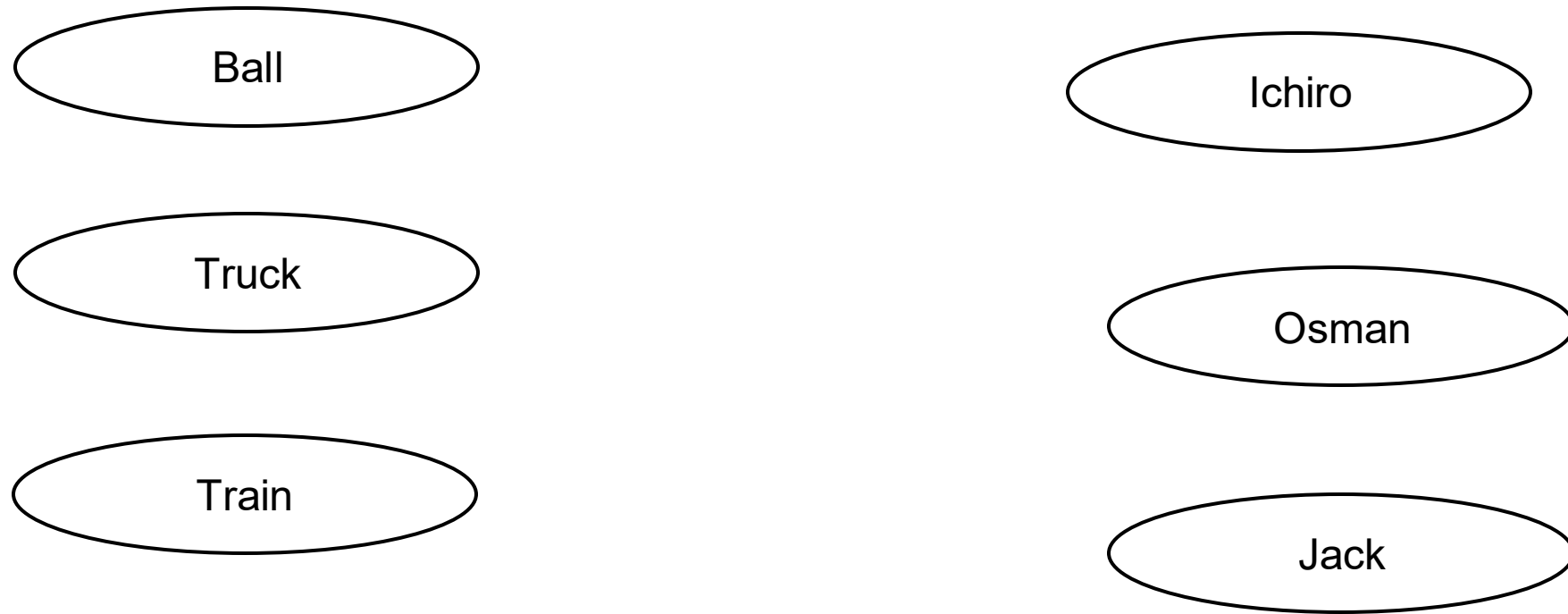
Intro to Matching Theory

- Suppose you find yourself in a situation where you are responsible for three children and you have to keep them happy for a number of hours with a minimum of fuss. You have available to you three toys. How do you distribute the toys among the children to make them as happy as possible?*

*From David F Manlove. Algorithmics of matching under preferences.



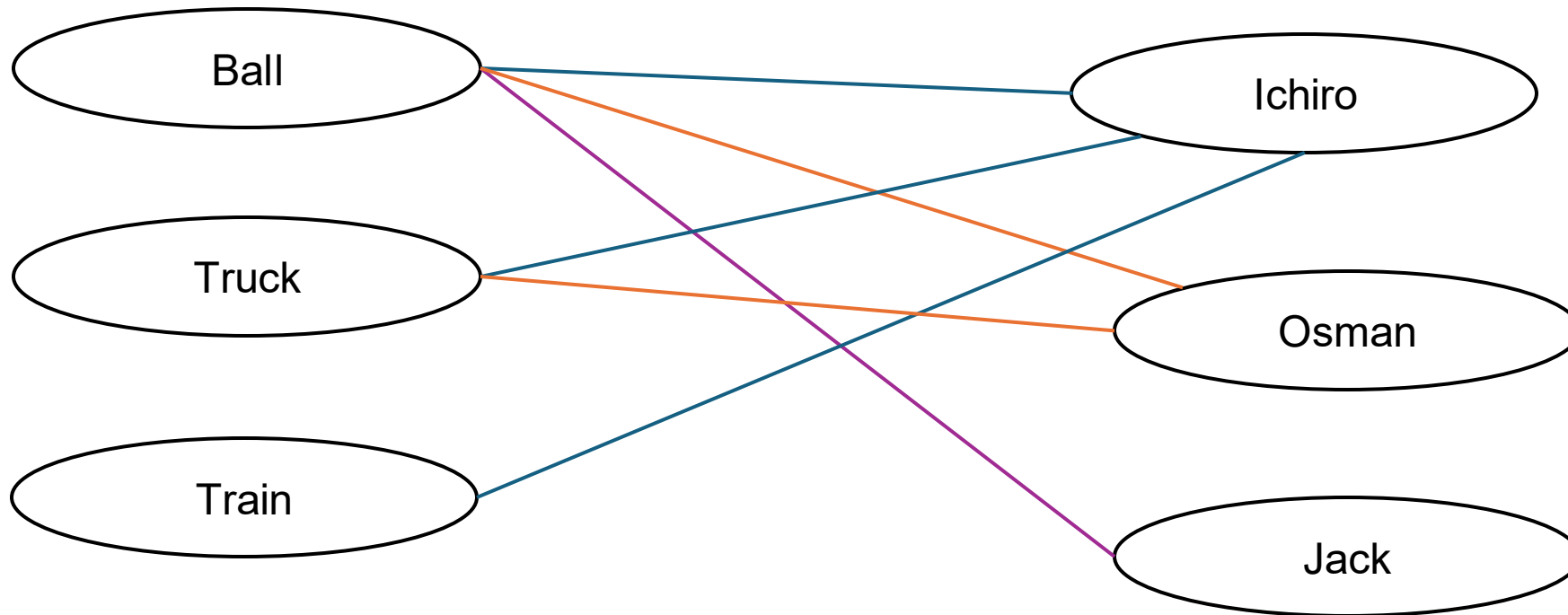
Model the problem as a bi-partite graph



Bi-partite because there are two nonempty, nonoverlapping sets (A and B) where every edge has a starting point in A and an end-point in B

Model the problem as a bi-partite graph

The edges represent a match between a child and a toy.



Bi-partite because there are two nonempty, nonoverlapping sets (A and B) where every edge has a starting point in A and an end-point in B

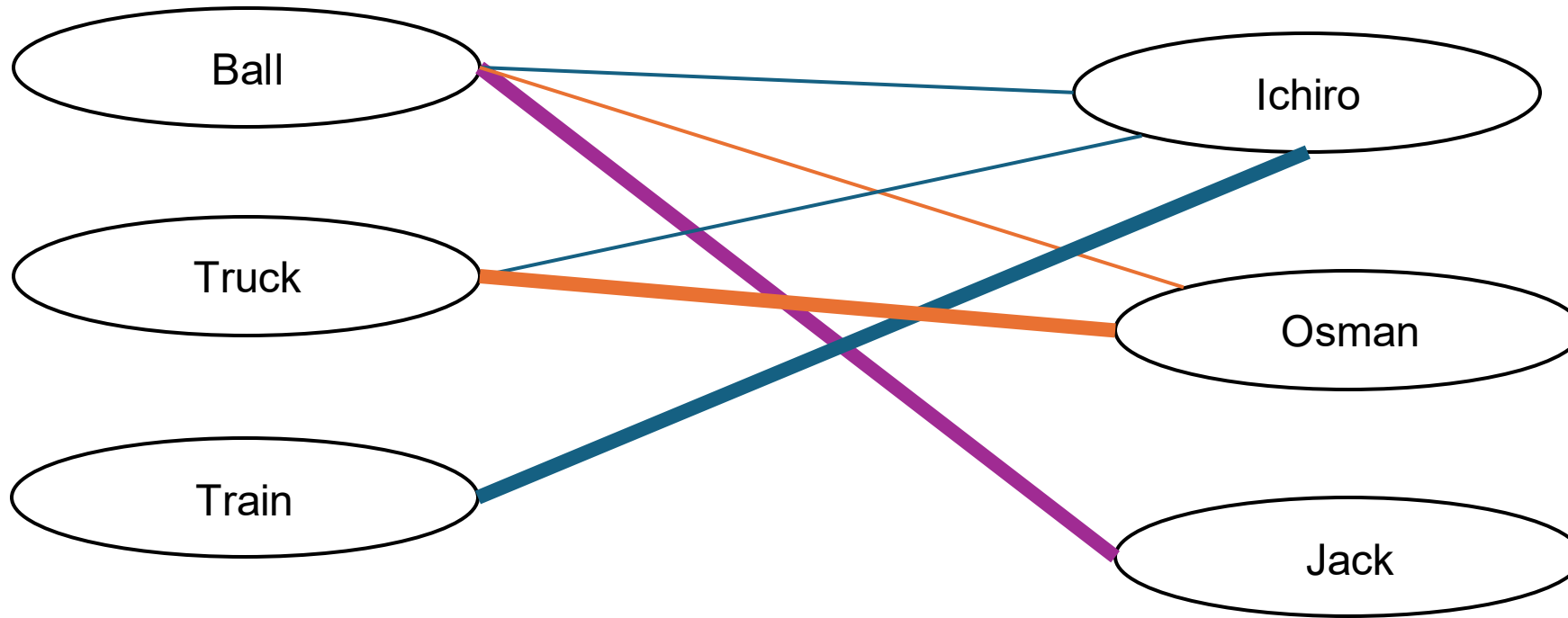
Graph can be represented as a matrix

	<i>Ball</i>	<i>Stick</i>	<i>Box</i>
<i>Ichiro</i>	1	1	1
<i>Osman</i>	1	1	0
<i>Jack</i>	1	0	0

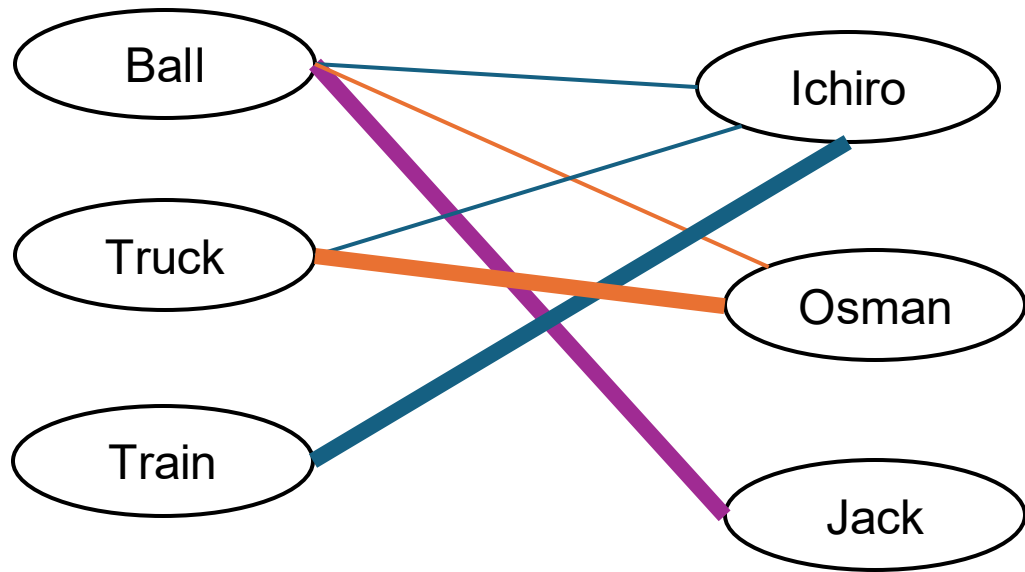
Goal: Perfect matching

- A perfect match in a graph occurs when every node on the right is associated with a node on the left AND no node on the left is assigned to more than one node on the right.
 - That is, every child has a toy and no children are left fighting over a single toy.

A perfect match



A perfect match



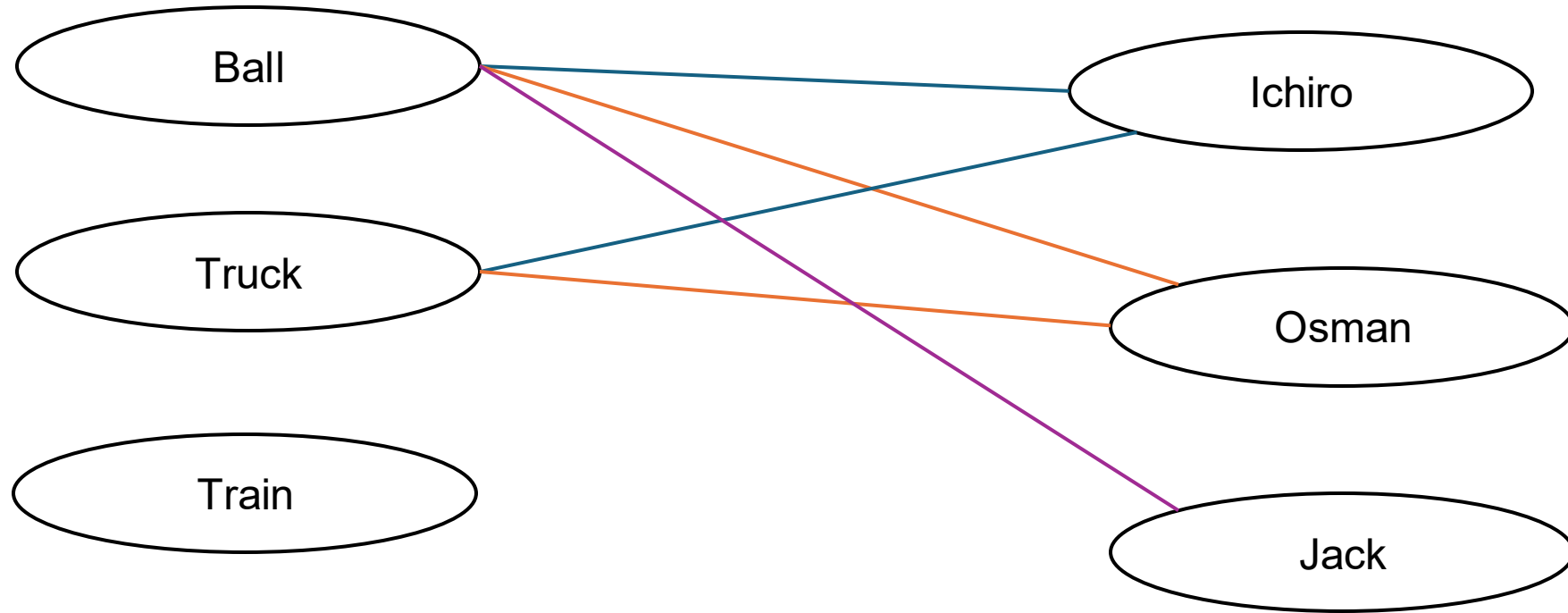
	<i>Ball</i>	<i>Stick</i>	<i>Box</i>
<i>Ichiro</i>	0	0	1
<i>Osman</i>	0	1	0
<i>Jack</i>	1	0	0

Constricted Sets

- Perfect matching are not always possible
- Suppose you take any set of nodes on the right-hand side of the graph and call it S^* . The Neighbors of S , called $N(S)$ is the set of nodes that have a connection to any member of S . If the number of nodes in S is larger than the number of nodes in $N(S)$ then we say that S is a constricted set. In our example of toys and children this would mean that children's toy preferences are such that there is a fight over a toy (or potentially more than one toy if there are enough children and enough toys)

*In the example S could be any set of children with two or more members $\{\{Ichiro, Osman\}, \{Osman, Jack\}, \{Jack, Ichiro\}, \{Ichiro, Osman, Jack\}\}$

Constricted Set



Ichiro, Osman and Jack form the set, S . The neighbor set, $N(S)$ is just the Ball and Stick. The size of $S > N(S)$.

There is going to be a fight over the toys and we have a constricted set.

Prices and Constricted Sets

- When we don't have a preference ordering we can't do much with the constricted set
- Prices us allow to solve this problem...

Multiple Good Auctions on Bipartite Graphs:

A Forestry Example

- Let there be four mills m_i and four cut blocks b_j - $i, j \in \{1..4\}$
- Each mill has a valuation of a cut block $v_{i,j}$
- The seller of the cutblock offers them at price p_j
- Payoff to a mill is $v_{i,j} - p_j$
- Sellers of harvest rights that maximize the payoff to a mill are the *preferred sellers* of mill i
- If payoffs are all negative for a mill, it has no preferred seller.

Multiple Good Auctions on Bipartite Graphs:

A Forestry Example

- A set of market clearing prices p_j^* :
 - Will award a cut block to each mill
 - Each block will go to the mill that values it most
 - This results in a *perfect matching* and it maximizes the possible sum of payoffs to all sellers and buyers

Finding the Market Clearing Price

- One method is an Ascending Auction*
 1. Set prices to zero
 2. Mills check what preferred block is at that price
 3. This block, or several blocks are a match for each mill if there are more than one
 4. If there is a perfect match, then the price is market clearing.
 5. If there is no perfect match, for all sets, S , of the mills, check if there is a constrained set among the cut blocks $N(S)$
 6. If there is a constrained set, all members of $N(S)$ increase their price by \$1
 7. If all prices exceed zero, subtract the excess from all prices.

*Gabrielle Demange, David Gale, and Marilda Sotomayor. "Multi-Item Auctions". In: Journal of Political Economy 94.4 (Aug. 1986), pp. 863–872.

Finding the market clearing price

B1, $p=0$

M1

$$v_{1,j} = \{3, 2, 1, 0\}$$

B2, $p=0$

M2

$$v_{1,j} = \{2, 2, 1, 0\}$$

B3, $p=0$

M3

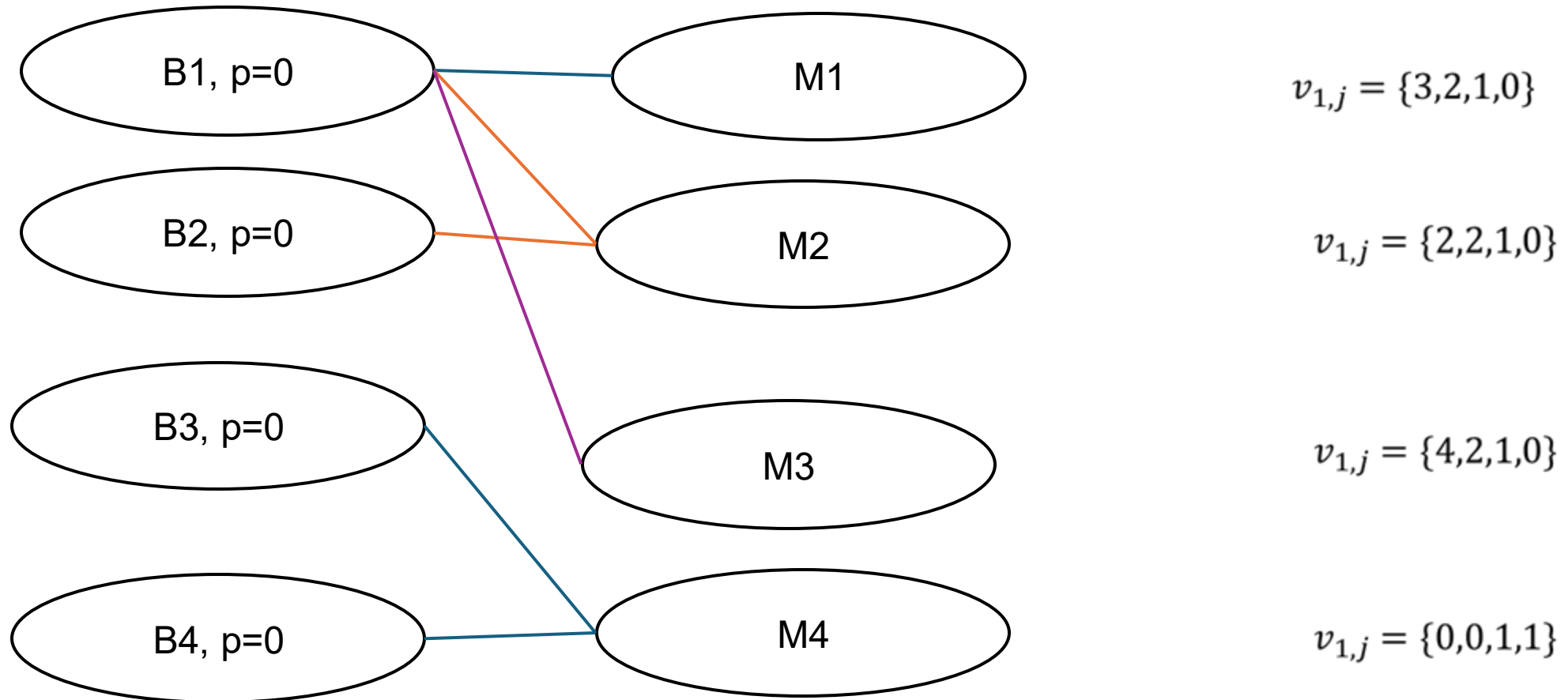
$$v_{1,j} = \{4, 2, 1, 0\}$$

B4, $p=0$

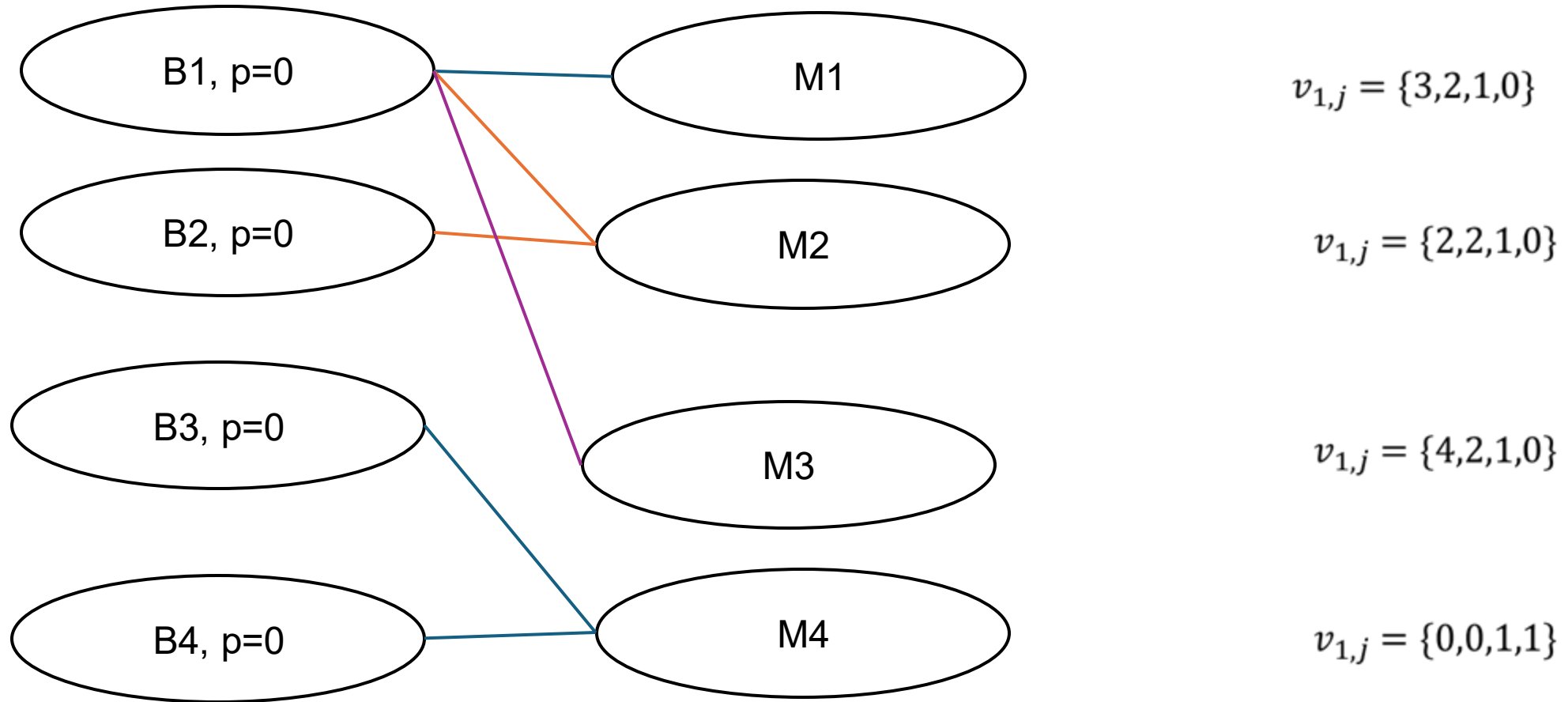
M4

$$v_{1,j} = \{0, 0, 1, 1\}$$

Finding the market clearing price

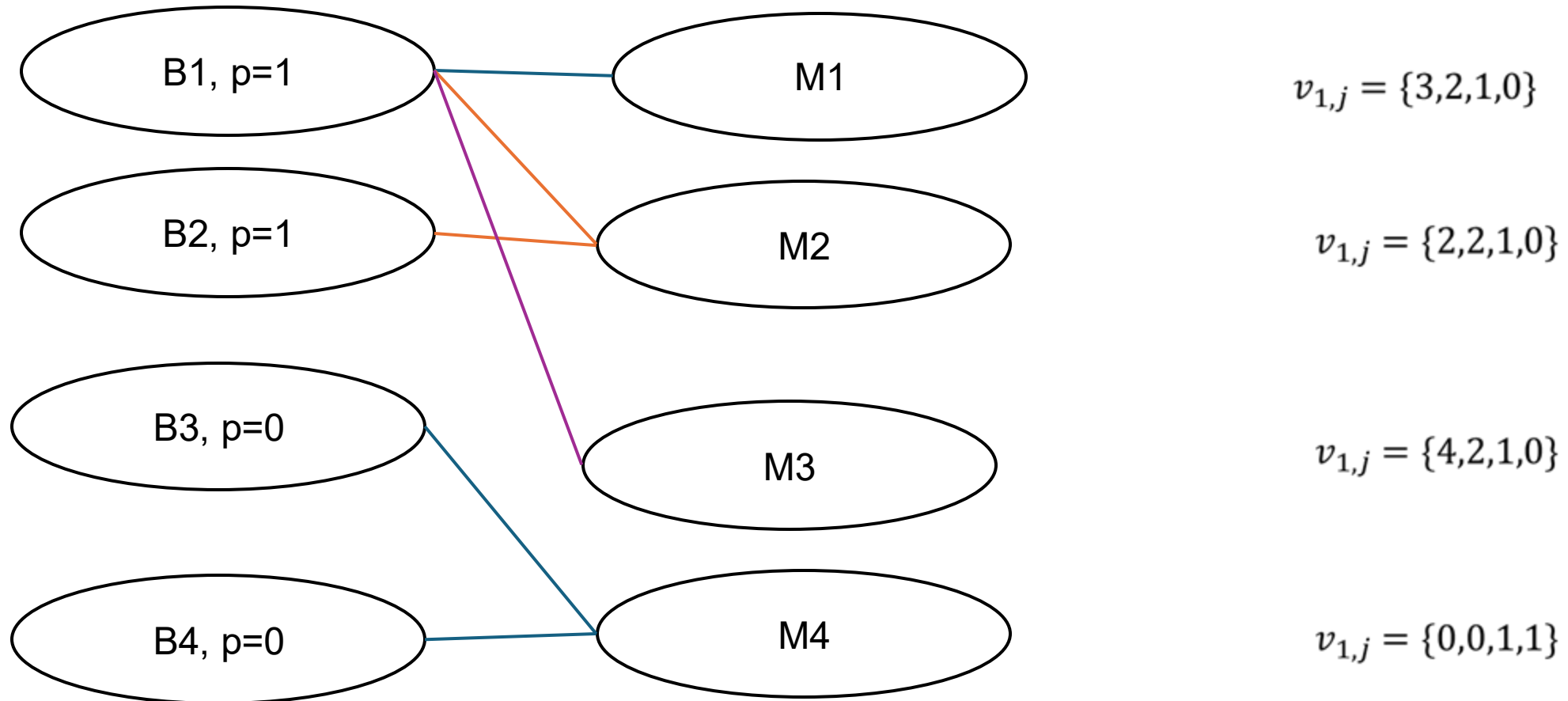


Finding the market clearing price



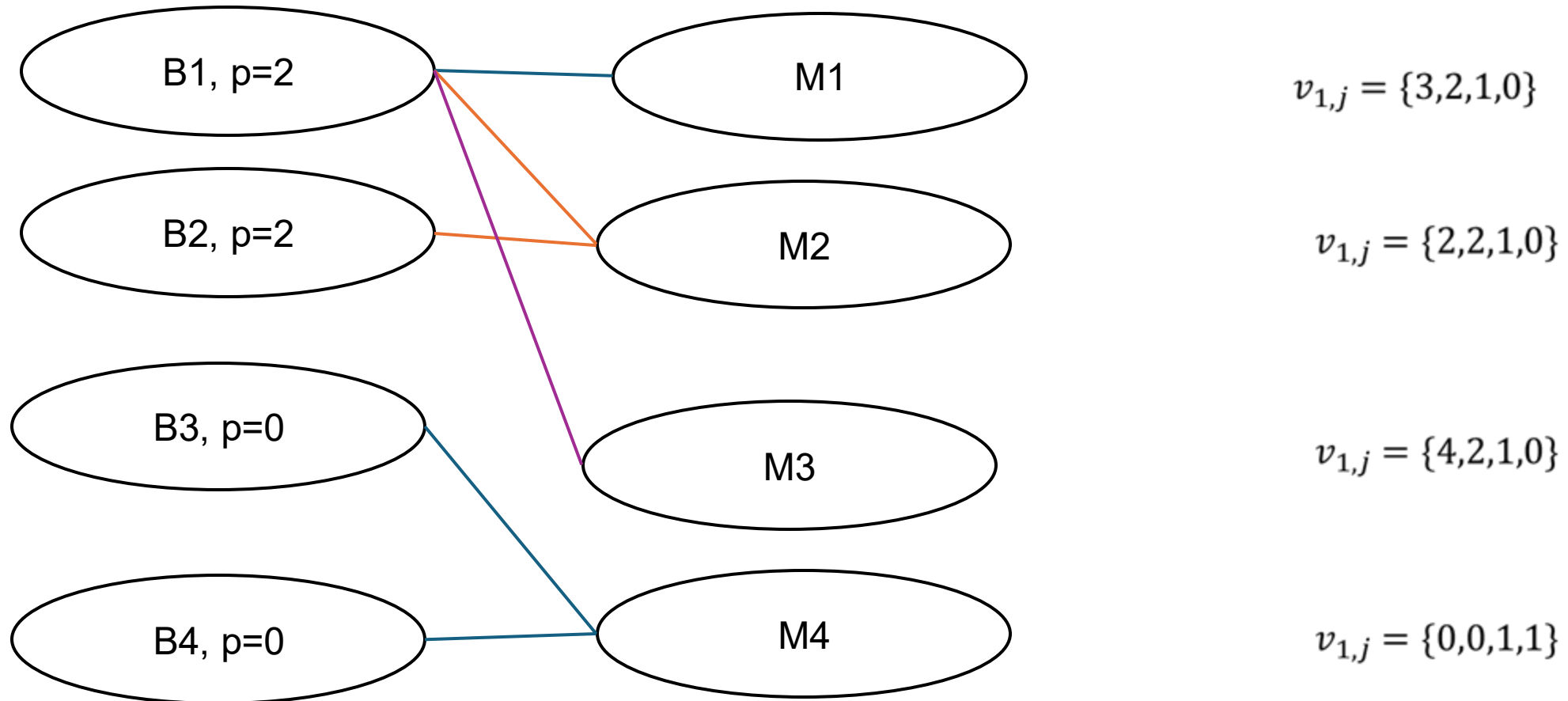
Size of $S = \{M1, M2, M3\} > N(S) = \{B1, B2\}$ so we have a constrained set.

Finding the market clearing price



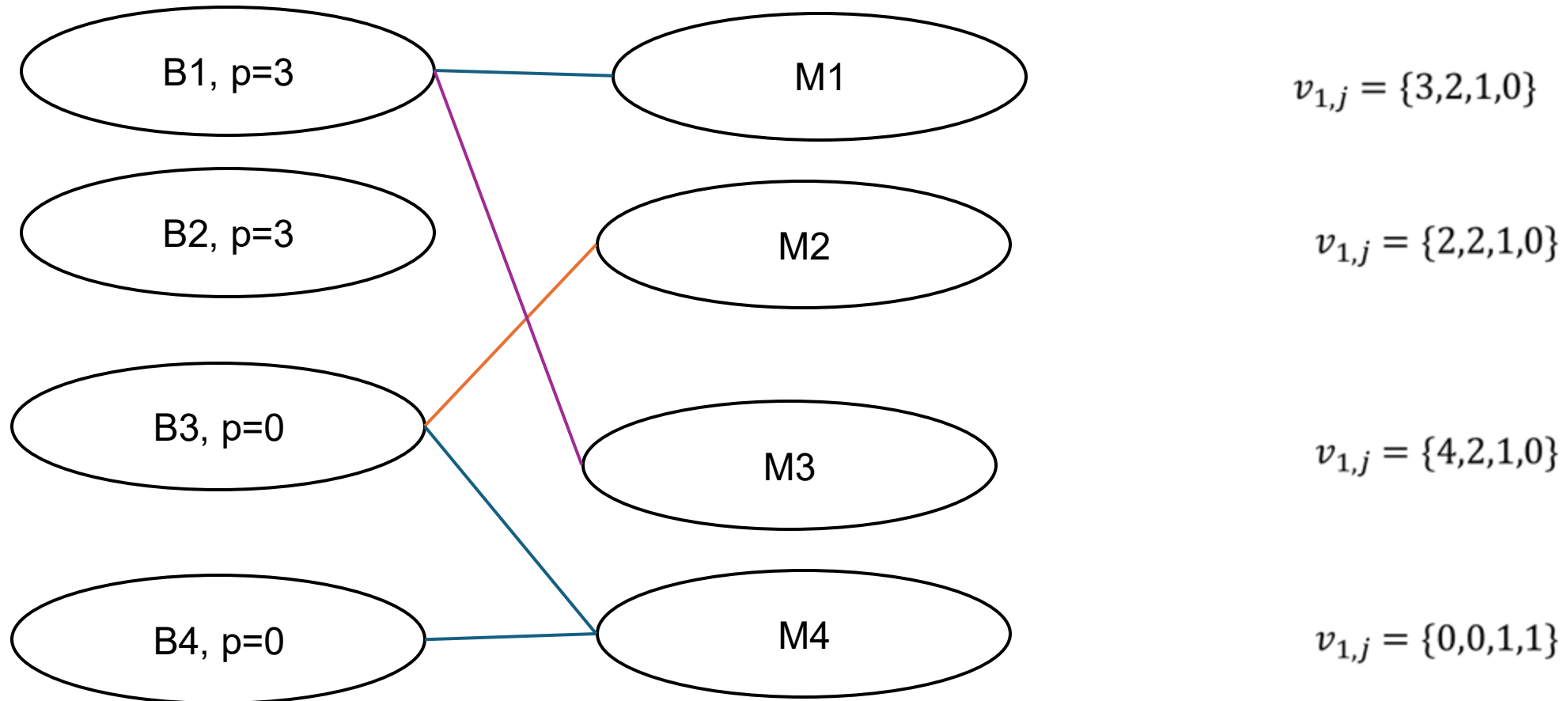
Size of $S = \{M1, M2, M3\} > N(S) = \{B1, B2\}$ so we have a constrained set.
Increase price by \$1 of $N(S)$

Finding the market clearing price



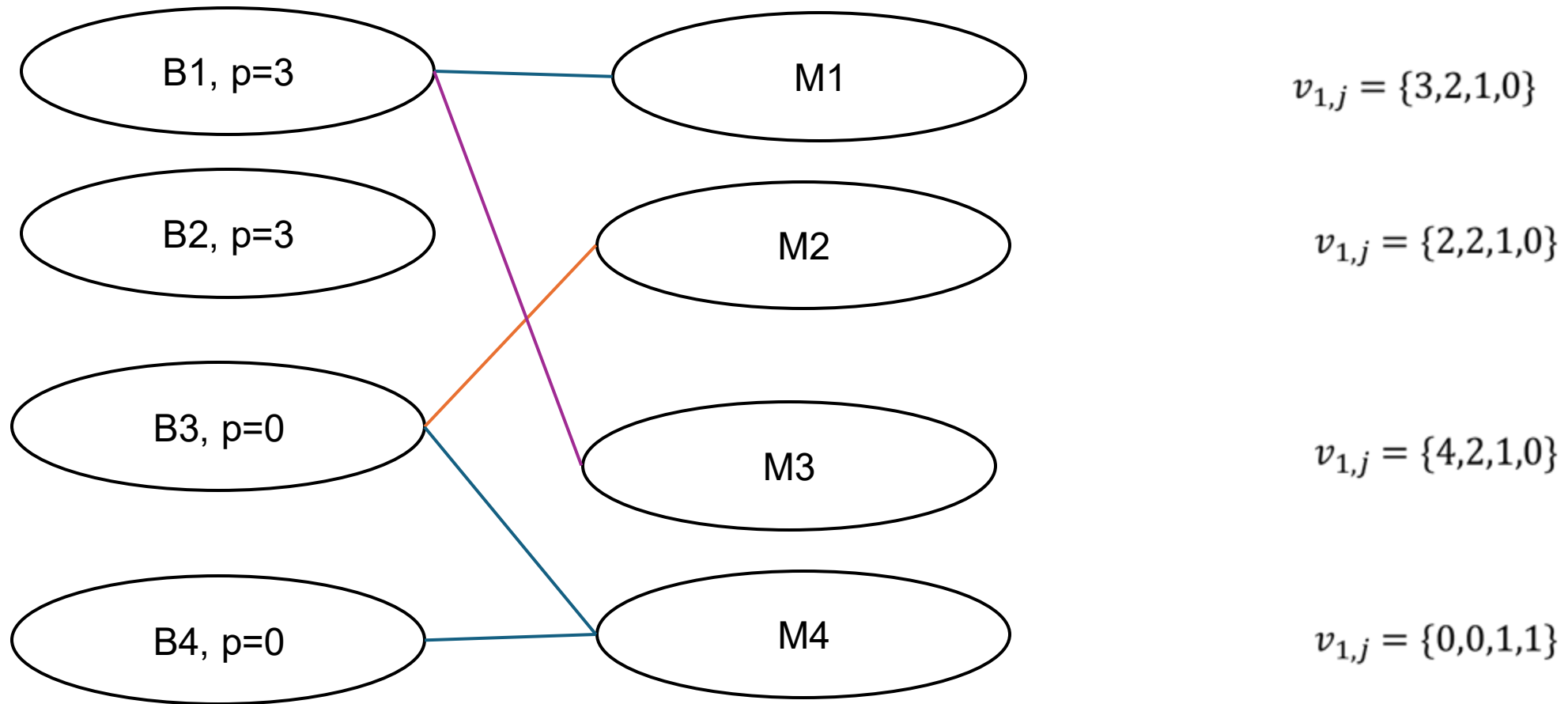
Still the same, so we increase by \$1 again

Finding the market clearing price



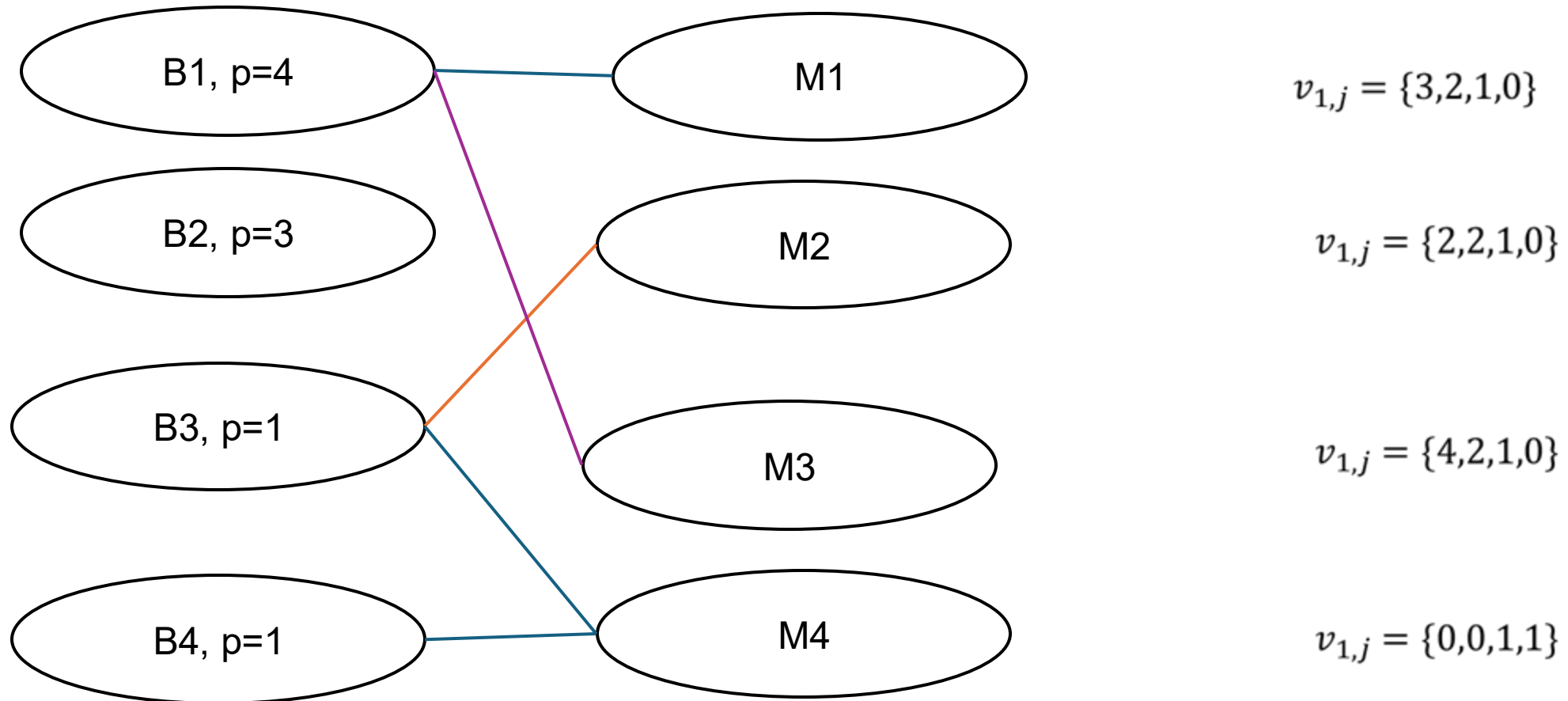
Still the same, so we increase by \$1 again (twice)

Finding the market clearing price

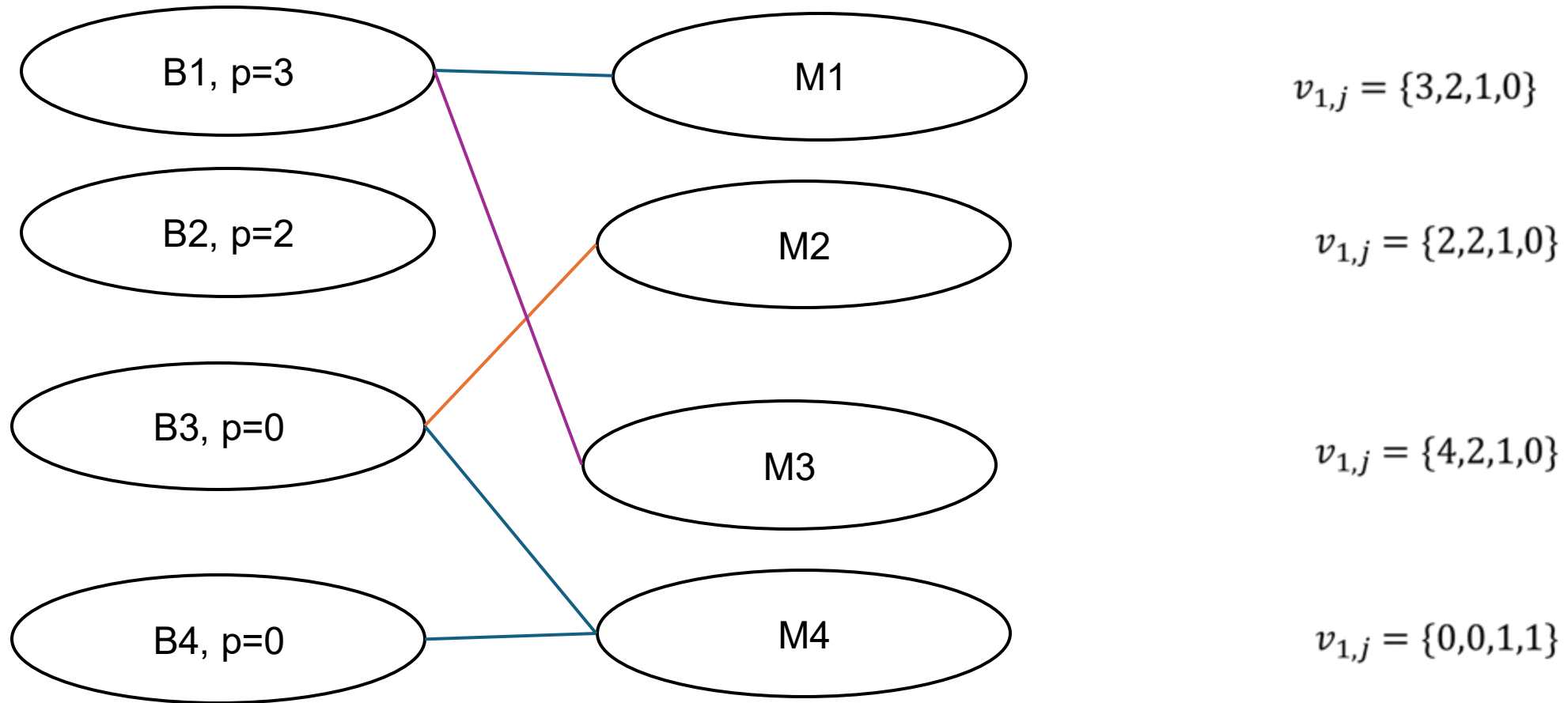


$S_1 = \{M1, M3\}$ and $S_2 = \{M2, M3\}$ are both constrained.

Finding the market clearing price

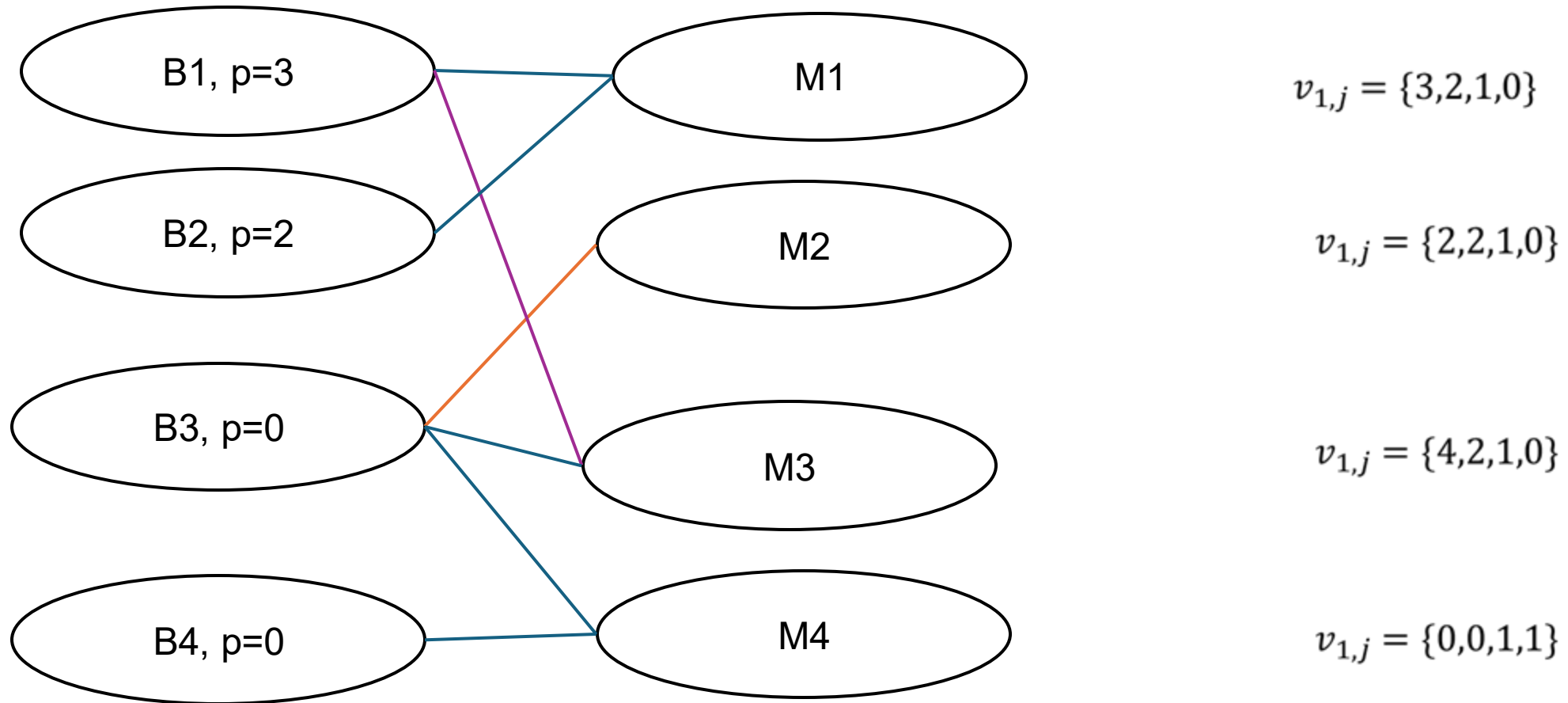


Finding the market clearing price



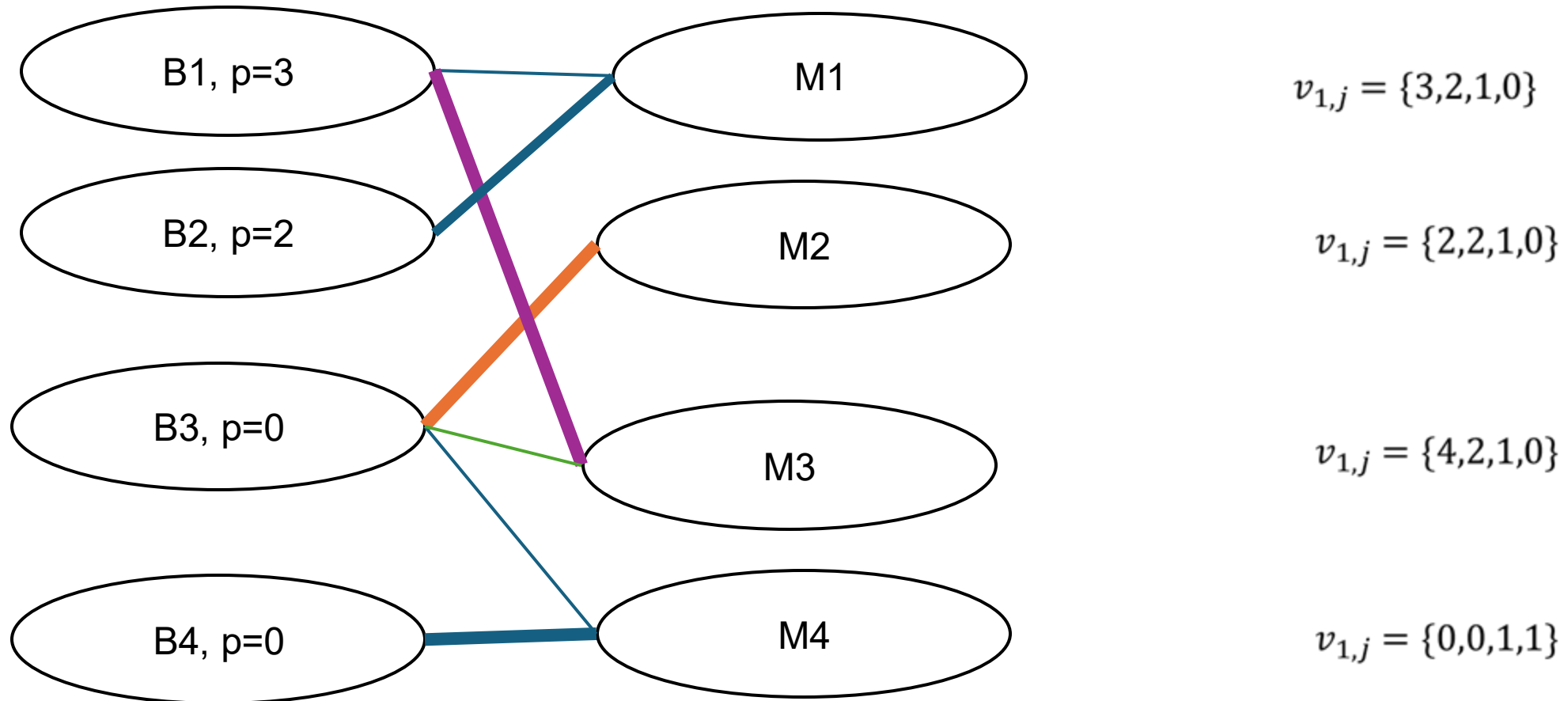
Renormalize prices.

Finding the market clearing price



Renormalize prices.

Finding the market clearing price



And we have a perfect match $M3 \leftrightarrow B1, M1 \leftrightarrow B2, M2 \leftrightarrow B3, M4 \leftrightarrow B4$!

Optimality

- *Optimality:* For any set of market-clearing prices, a perfect matching gives the maximum sum of valuations.

How can this be extended

- For mills greater than cut blocks – null blocks with zero value are added for the algorithm to solve
- If blocks exceed mills, null mills are added.
- If mills need to take multiple blocks to get necessary volume for the year can submit under multiple ids.

Why would you want to do this?

- If there are limited numbers of mills in an area and competition is a concern, can use this method to get closer to optimal pricing
- Auction ALL of the blocks for the year all at once. Much harder to manipulate pricing.
- Potential for matching species/grade to buyer, potential for greater price discrimination and efficiency in weakly competitive markets.

Questions?

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